



TECHNICAL SPECIFICATIONS

RenderMan for Maya

System Requirements

RenderMan for Maya 3.0 is supported on the following hardware and operating systems:

- Apple® Mac® OS X Leopard (10.5.5)
- Windows® XP Pro (SP2+)
- Windows® Vista 32 & 64 Bit

Required Software

RenderMan for Maya requires a valid install of Maya 2010, Maya 2009, Maya 2008, Maya 8.5.

Note: A commercial license of Maya is required. RFM is not compatible with the Maya PLE (the watermarked evaluation version of Maya).

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